# Chad Koslovsky

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**Developer Advocate | Wafer**

## Cover letter

Hi Wafer team,

What interests me about this role is that the demo is part of the engineering, not something handed off after the work is done. If I'm telling a developer a model is faster, I want them to know exactly what I tested and be able to run it themselves.

Computers felt like magic when I was a kid. I kept pulling that feeling apart to see how it worked, and these days I get just as much out of helping someone else run the thing. At Front Range Internet, I built diagnostics that hosting customers and NOC operators could run themselves. Explaining how to use those tools made me pay attention to where people got stuck, not just whether the tool worked on my machine. I've brought that habit to Kerf, the TypeScript framework I built, and to the model-backed tools I've built through Technomancy.

At Wafer I'd start with a runnable example that answers one real question for a developer, then show the request, the settings and what the numbers do and don't tell you. I'd use the issues developers hit getting to that point to improve the docs and take the tougher problems back to engineering.

Thanks,
Chad Koslovsky